

## Notes: Equilibria and Optima

September 9, 2004

What makes this int'l? more than one agent = allocation problems  
typically more than one good, too

### Welfare theorems

First theorem: A competitive equilibrium allocation is Pareto optimal.

Second theorem: A Pareto optimum corresponds to a competitive equilibrium for some initial distribution of resources.

Where we're headed: find solutions based on optima

Warning: you'll think we're wasting out time, but we're not.

### Exchange economies

[Board: 3 cols, phys env, ce, po]

Physical environment

- list of commodities ("commodity space," a vector  $x$  indexed by  $j$ )
- list of agents, their prefs ( $U_i$ ) and endowments ( $y_i$ )

A *competitive equilibrium* consists of allocations  $\{x_i\}$  (one vector for each agent  $i$ ) and prices  $p$  satisfying:

- (agents maximize) Given prices  $p$ , each  $x_i$  maximizes  $U_i$  subject to the budget constraint  $\sum_j p_j x_{ij} \leq \sum_j p_j y_{ij}$ .
- (markets clear)  $\sum_i x_i \leq \sum \sum_i y_i$ .

Typical computational method: (a) do the max to find demand functions  $x_i(p)$  then (b) solve  $x(p) = \sum_i x_i(p) = 0$  for  $p$ . Fine point:  $x$  homogeneous of degree zero and satisfies Walras law ... so put on simplex (or other restriction).

We say an allocation  $\{x_i\}$  is *feasible* if it satisfies the resource constraints,  $\sum_i x_{ij} \leq \sum_i y_{ij}$ , one for each commodity  $j$ . A feasible allocation is *Pareto optimal* if no other feasible allocation is preferred by one agent and no worse for others.

Not so user friendly. If each  $U_i$  is increasing, an optimum is the solution to a problem of the form:

$$\max_{\{x_i\}} U_1(x_1)$$

subject to

$$\begin{aligned} \sum_i x_i &\leq \sum_i y_i \\ U_i(x_i) &\geq \bar{U}_i \text{ for all } j > 1. \end{aligned}$$

Even better, if each  $U_i$  is strictly concave, a Pareto optimum is the solution to the problem:

$$\max_{\{x_i\}} \sum_i \theta_i U_i(x_i)$$

subject to

$$\sum_i x_i \leq \sum_i y_i$$

for some choice of “welfare weights”  $\theta_i$ .

This leads to the so-called Negishi algorithm for finding a Pareto optimum: do the max for given weights  $\theta_i$  using Lagrange multipliers  $p$  on the resource constraints. If we want to find the competitive equilibrium associated with this allocation, as in the Second Welfare Theorem, use  $p$  for the price vector.

Mantel developed this idea further into an algorithm for computing competitive equilibria. In what ways is the solution to the Negishi algorithm not a comp eq? Answer: doesn’t satisfy budget constraints. The allocation associated with particular weights  $\theta$  might be expressed  $\{x_i(\theta)\}$ . Define the savings vector (budget constraint deviations) by with components:  $s_i(\theta) = \sum_j p_j (y_{ij} - x_{ij})$ . Mantel suggested we find a competitive eq by solving:  $s(\theta) = 0$  for the appropriate weights  $\theta$ . In economies with many goods but few people, this is sometimes easier (lower dimension). Fine point:  $s$  homo of deg zero and sum to zero, so put  $\theta$  on simplex.

For later: clarify the duality connecting equilibria and optima.

*Example.* Two agents, two goods, log utility. Preferences are the same for each:  $U(a, b) = \alpha \log a + (1 - \alpha) \log b$ . Endowments: Agent 1 has  $y_1$  units of  $a$ , agent 2 has  $y_2$  units of  $b$ . PO solves:

$$\begin{aligned} \max_{\{a_i, b_i\}} \mathcal{L} &= \theta_1 [\alpha \log a_1 + (1 - \alpha) \log b_1] + \theta_2 [\alpha \log a_2 + (1 - \alpha) \log b_2] \\ &+ p_1 [y_1 - a_1 - a_2] + p_2 [y_2 - b_1 - b_2]. \end{aligned}$$

[Comment: think about sub and superscripts...] FOCs:

$$\begin{aligned} a_i : \quad &\theta_i \alpha / a_i = p_1 \\ b_i : \quad &\theta_i (1 - \alpha) / b_i = p_2. \end{aligned}$$

Plug into resource constraints to find prices:  $p_1 = \alpha/y_1$  and  $p_2 = (1 - \alpha)/y_2$ . Use prices to find allocations:  $a_i = \theta_i y_1$  etc.

What are budget constraints? For agent 1:  $s_1(\theta) = p_1 y_1 - (p_1 a_1 + p_2 b_1) = \alpha - \theta_1$ . CE is therefore:  $\theta_1 = \alpha$ .

Discussion. Consumption? Same share of each good. Relative prices?  $q = p_2/p_1 = [(1 - \alpha)/\alpha](y_1/y_2)$ . Depends on supply. Symmetric? No, depends on  $\alpha$ .

## Homothetic preferences

Define... Monotonic function of HD1 function. In our example: HD1 function is  $a^\alpha b^{1-\alpha}$  and monotone function is log. Useful for growth economies...

If agents have identical homothetic prefs, prices do not depend on distribution...

Example. Make the log weights different.

## Production

Changes the resource constraints, but otherwise the same idea. We'll see how it works later on.

CE. add condition: firms max profits (and agents own firms).

PO. modify resource constraint.